A Primer on the Vertical Lagrangian-Remap Method in Ocean Models Based on Finite Volume Generalized Vertical Coordinates

Griffies, Adcroft, and Hallberg
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Presented by Andrew Shao
NEMO Kernel Working Group
Subgroup on General Vertical Coordinates
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My biased points of view

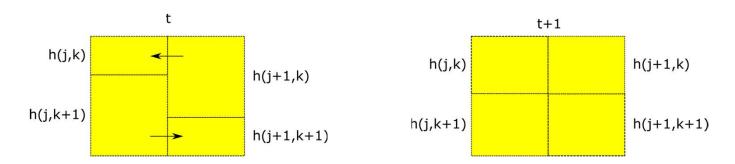
- More experience with isopycnal models (GOLD) and MOM6
- NEMO (within CanESM5) is my first experience with z-like GCM and ALE implementation
- My 'default' view of ocean models
 - Depth is a purely diagnostic quantity
 - Continuity equation is primarily responsible for determining thickness fluxes
 - Strong dynamical split between separation between barotropic and baroclinic dynamics
 - Timestep consists of intermediate states (no accumulation of tendencies)

Brief summary of paper

- Section 2 (not discussed)
 - Introduces notation
 - Discusses the weak (integral) formulation of the primitive equations in general coordinates
- Section 3 (not discussed)
 - Construction of cell budgets for momentum and scalar quantities in Finite-Volume
- Section 4
 - Description of what the Lagrangrian Regrid/Remap step entails
- Section 5
 - Comparison of thickness and tracer equations in quasi-Eulerian formulation, NEMO-like ALE (Madec 2008), and the Vertical Lagrangian Remap (after Hirt et al. 1974)

Similarities of 'Lagrangian Vertical Remapping' Method to isopycnal models

- Some analogues to layered isopycnal models
 - Grid evolves in a 'Lagrangian' way due to changes in layer thickness
- Isopycnal coordinate, the 'vertical velocity' is constrained by transport of heat/salt to preserve potential density
 - No such constraint for arbitrary coordinate



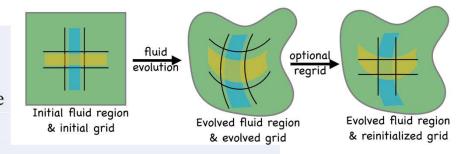
- In the Lagrangian limit, all grid motions follow fluid motions
 - · No motion of fluid relative to grid

Vertical motions of grid vs. fluid

- Two vertical velocities to consider
 - Vertical motion of the grid w^{grid}
 - Vertical motion of the fluid across a moving model surface $w^{(\tilde{s})}$

NEMO-style ALE

$$\begin{split} &\Delta_s w^{\text{grid}} = (h^{\text{target}} - h^{(n)})/\Delta t & \text{General layer motion} \\ &\Delta_s w^{(\hat{s})} = -\Delta_s w^{\text{grid}} - \nabla_s \cdot [h \, \boldsymbol{u}]^{(n)} & \text{Diagnose dia-surface transport} \\ &h^\dagger = h^{(n)} - \Delta t \nabla_s \cdot [h \, \boldsymbol{u}]^{(n)} & \text{Horz advection thickness update} \\ &h^{(n+1)} = h^\dagger - \Delta t \Delta_s w^{(\hat{s})} & \text{Vert advection thickness update} \end{split}$$



Vertical Lagrangian remap: Coordinate free

$$\Delta_s w^{\rm grid} = -\nabla_s \cdot [h \, \boldsymbol{u}]^{(n)} \qquad \text{Layer motion via convergence of horz advection}$$

$$h^\dagger = h^{(n)} + \Delta t \, \Delta_s w^{\rm grid} = h^{(n)} - \Delta t \, \nabla_s \cdot [h \, \boldsymbol{u}]^{(n)} \qquad \text{Horz advection thickness update}$$

- For \tilde{z} : target grid chosen to 'absorb' high-frequency oscillations
- These two equations are identical in the Lagrangian limit: $w^{\dot s} o 0$

Regridding and remapping in place of vertical tracer advection

$$h^{(n+1)} = h^{\mathrm{target}}$$
 Regrid to the target grid $\Delta_s w^{(\dot{s})} = -(h^{\mathrm{target}} - h^{\dagger})/\Delta t$ Diagnose dia-surface transport $[h\,C]^{(n+1)} = [h\,C]^{\dagger} - \Delta t\,\Delta_s(w^{(\dot{s})}\,C^{\dagger})$ Remap tracer using dia-surface transport

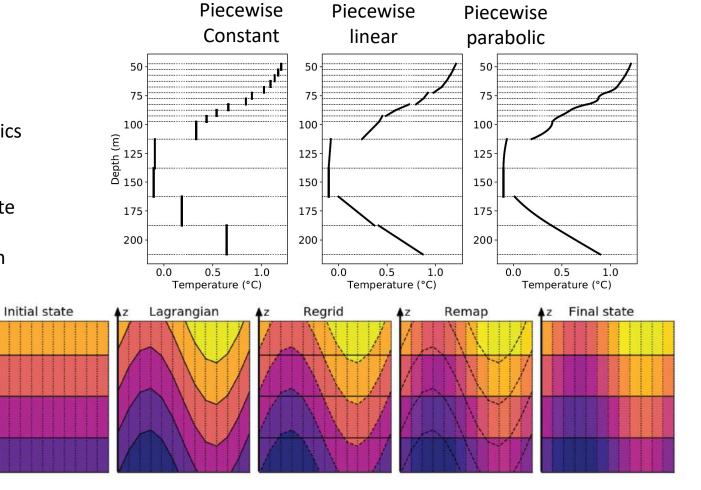
- Regridding refers to the construction of a new grid based on prognostic changes in the water column
 - In FV models: Create a new set of layer thicknesses based on some grid definition
 - These grids do not need a physical interpretation, but it can be useful
 - Example:
 - Based on the Lagrangian evolution of temperature, salinity, and thickness construct a a new column whose interfaces are surfaces of potential density
- Remapping refers to the transformation of the model state from one grid to the other
 - Equations above are misleading, the diagnosis of dia-surface transport is not needed
 - The effective dia-surface transport has to be backed out of remapping

Features of regridding/remapping

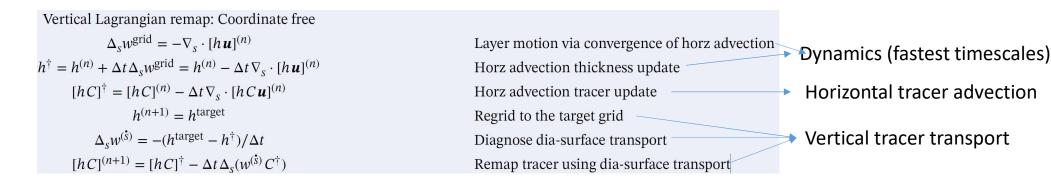
- Can be cast as a type of interpolation
 - No vertical limit on CFL
 - Wetting and drying can be handled by inflating/deflating 'vanished' layers
- Vertical 'transport' of tracer only occurs during remapping
- Numerical truncation error depends primarily on the accuracy of 'reconstructions' (up to 5th-order accurate schemes are available)
- Vertical coordinate can be defined by a grid generator
 - State-dependent vertical coordinates
 - Isopycnal, hybrid, density-slope minimizing (e.g. Gibson Thesis)
- The number of grid cells in the vertical can vary
 - Allowing for adaptive algorithms?
- Caveat: The grid constantly evolves after the regrid/remap, e.g. no guarantee that model surfaces remain isopycnal-like or z*

Demonstration of regrid/remapping approach

- 1. Model layers evolve due to dynamics
- 2. Generate a target grid
- Create polynomial reconstructions for velocities and tracers (e.g. White and Adcroft 2008 and Engwirda)
- 4. Use reconstructions to remap from old grid to new grid



VLR has three distinct groups of processes



- In between Dynamics and Advection, mass transports are accumulated
- In between Regrid/Remap steps, the layer thicknesses continue to evolve in a Lagrangian way
- These can be subcycled with different timesteps and still maintain consistency

Topics for discussion on implementing VLR in NEMO

- Fundamental equations for both VLR and ALE converge in the Lagrangian limit
 - VLR-mode is a 'special case' and not a complete overhaul
- Intermediate steps:
 - (Bad?) idea: split tracer vertical advection from thickness/velocity advection?
 - Another (better?) idea: Focus on prototyping routines for diagnostic transformations
 - In MOM6, core ALE algorithms are used to remap from HYCOM to isopycnal, z*. All tracer content budget terms close
- Is the implicit nature of the regrid/remap a downside?
 - Vertical diffusion already is its own implicit update
 - What about back-calculating tendencies? $\frac{c_{new}h_{new}-c_{old}h_{old}}{\Delta t}$
- Can we incorporate ideas about \tilde{z} into a VLR framework?
 - Target grid for remapping can be 'filtered' in time